

## Chapter 7

# Pull back and push forward

Two important concepts are those of pull back (or pull-back or pull-back) and push forward (or push-forward or pushforward) of maps between manifolds.

- Given manifolds  $\mathcal{M}_1, \mathcal{M}_2, \mathcal{M}_3$  and maps  $f : \mathcal{M}_1 \rightarrow \mathcal{M}_2, g : \mathcal{M}_2 \rightarrow \mathcal{M}_3$ , the **pullback** of  $g$  under  $f$  is the map  $f^*g : \mathcal{M}_1 \rightarrow \mathcal{M}_3$  defined by

$$f^*g = g \circ f. \quad (7.1)$$

□ So in particular, if  $\mathcal{M}_1$  and  $\mathcal{M}_2$  are two manifolds with a map  $f : \mathcal{M}_1 \rightarrow \mathcal{M}_2$  and  $g : \mathcal{M}_2 \rightarrow \mathbb{R}$  is a function on  $\mathcal{M}_2$ , the pullback of  $g$  under  $f$  is a function on  $\mathcal{M}_1$ ,

$$f^*g = g \circ f. \quad (7.2)$$

While this looks utterly trivial at this point, this concept will become increasingly useful later on.

- Given two manifolds  $\mathcal{M}_1$  and  $\mathcal{M}_2$  with a smooth map  $f : \mathcal{M}_1 \rightarrow \mathcal{M}_2, P \mapsto Q$  the **pushforward** of a vector  $v \in T_P\mathcal{M}_1$  is a vector  $f_*v \in T_Q\mathcal{M}_2$  defined by

$$f_*v(g) = v(g \circ f) \quad (7.3)$$

for all smooth functions  $g : \mathcal{M}_2 \rightarrow \mathbb{R}$ . □

Thus we can write

$$f_*v(g) = v(f^*g). \quad (7.4)$$

The pushforward is linear,

$$f_*(v_1 + v_2) = f_*v_1 + f_*v_2 \quad (7.5)$$

$$f_*(\lambda v) = \lambda f_*v. \quad (7.6)$$

And if  $\mathcal{M}_1, \mathcal{M}_2, \mathcal{M}_3$  are manifolds with maps  $f : \mathcal{M}_1 \rightarrow \mathcal{M}_2, g : \mathcal{M}_2 \rightarrow \mathcal{M}_3$ , it follows that

$$\begin{aligned} (g \circ f)_* &= g_* f_*, & i.e. \\ (g \circ f)_* v &= g_* f_* v & \forall v \in T_P \mathcal{M}_1. \end{aligned} \quad (7.7)$$

Remember that we can think of a vector  $v$  as an equivalence class of curves  $[\gamma]$ . The pushforward of an equivalence class of curves is

$$f_*v = f_*[\gamma] = [f \circ \gamma] \quad (7.8)$$

Note that for this pushforward to be defined, we do not need the original maps to be 1-1 or onto. In particular, the two manifolds may have different dimensions.

Suppose  $\mathcal{M}_1$  and  $\mathcal{M}_2$  are two manifolds with dimension  $m$  and  $n$  respectively. So in the respective tangent spaces  $T_P \mathcal{M}_1$  and  $T_Q \mathcal{M}_2$  are also of dimension  $m$  and  $n$  respectively. So for a map  $f : \mathcal{M}_1 \rightarrow \mathcal{M}_2, P \mapsto Q$ , the pushforward  $f_*$  will not have an inverse if  $m \neq n$ .

Let us find the components of the pushforward  $f_*v$  in terms of the components of  $v$  for any vector  $v$ . Let us in fact consider, given charts  $\varphi : P \mapsto (x^1, \dots, x^m), \psi : Q \mapsto (y^1, \dots, y^n)$  the pushforward of the basis vectors.

For the basis vector  $\left(\frac{\partial}{\partial x^i}\right)_P$ , we want the pushforward  $f_*\left(\frac{\partial}{\partial x^i}\right)_P$ , which is a vector in  $T_Q \mathcal{M}_2$ , so we can expand it in the basis  $\left(\frac{\partial}{\partial y^\mu}\right)_Q$ ,

$$f_*\left(\frac{\partial}{\partial x^i}\right)_P = \left(f_*\left(\frac{\partial}{\partial x^i}\right)_P\right)^\mu \left(\frac{\partial}{\partial y^\mu}\right)_Q \quad (7.9)$$

In any coordinate basis, the components of a vector are given by the action of the vector on the coordinates as in Chap. 4,

$$v_P^\mu = v_P(y^\mu) \quad (7.10)$$

Thus we can write

$$\left(f_*\left(\frac{\partial}{\partial x^i}\right)_P\right)^\mu = f_*\left(\frac{\partial}{\partial x^i}\right)_P(y^\mu) \quad (7.11)$$

But

$$f_*v(g) = v(g \circ f), \quad (7.12)$$

so

$$f_* \left( \frac{\partial}{\partial x^i} \right)_P (y^\mu) = \left( \frac{\partial}{\partial x^i} \right)_P (y^\mu \circ f). \quad (7.13)$$

But  $y^\mu \circ f$  are the coordinate functions of the map  $f$ , i.e., coordinates around the point  $f(P) = Q$ . So we can write  $y^\mu \circ f$  as  $y^\mu(\mathbf{x})$ , which is what we understand by this. Thus

$$\left( f_* \left( \frac{\partial}{\partial x^i} \right)_P \right)^\mu = \left( \frac{\partial}{\partial x^i} \right)_P (y^\mu \circ f) = \frac{\partial y^\mu(\mathbf{x})}{\partial x^i} \Big|_P. \quad (7.14)$$

Because we are talking about derivatives of coordinates, these are actually done in charts around  $P$  and  $Q = f(P)$ , so the chart maps are hidden in this equation.

- The right hand side is called the **Jacobian matrix** (of  $y^\mu(\mathbf{x}) = y^\mu \circ f$  with respect to  $x^i$ ). Note that since  $m$  and  $n$  may be unequal, this matrix need not be invertible and a determinant may not be defined for it.  $\square$

For the basis vectors, we can then write

$$f_* \left( \frac{\partial}{\partial x^i} \right)_P = \frac{\partial y^\mu(\mathbf{x})}{\partial x^i} \Big|_P \left( \frac{\partial}{\partial y^\mu} \right)_{f(P)} \quad (7.15)$$

Since  $f_*$  is linear, we can use this to find the components of  $(f_*v)_Q$  for any vector  $v_P$ ,

$$\begin{aligned} f_*v_P &= f_* \left[ v_P^i \left( \frac{\partial}{\partial x^i} \right)_P \right] \\ &= v_P^i f_* \left( \frac{\partial}{\partial x^i} \right)_P \\ &= v_P^i \frac{\partial y^\mu(\mathbf{x})}{\partial x^i} \Big|_P \left( \frac{\partial}{\partial y^\mu} \right)_{f(P)} \end{aligned} \quad (7.16)$$

$$\Rightarrow (f_*v_P)^\mu = v_P^i \frac{\partial y^\mu(\mathbf{x})}{\partial x^i} \Big|_P. \quad (7.17)$$

Note that since  $f_*$  is linear, we know that the components of  $f_*v$  should be linear combinations of the components of  $v$ , so we can

already guess that  $(f_*v_P)^\mu = A_i^\mu v_P^i$  for some matrix  $A_i^\mu$ . The matrix is made of first derivatives because vectors are first derivatives.

Another example of the pushforward map is the following. Remember that tangent vectors are derivatives along curves. Suppose  $v_P \in T_P\mathcal{M}$  is the derivative along  $\gamma$ . Since  $\gamma : I \rightarrow \mathcal{M}$  is a map, we can consider pushforwards under  $\gamma$ , of derivatives on  $I$ . Thus for  $\gamma : I \rightarrow \mathcal{M}, t \mapsto \gamma(t) = P$ , and for some  $g : \mathcal{M} \rightarrow \mathbb{R}$ ,

$$\begin{aligned} \gamma_* \left( \frac{d}{dt} \right)_{t=0} g &= \frac{d}{dt} (g \circ \gamma)|_{t=0} \\ &= \dot{\gamma}_P(g)|_{t=0} = v_P(g), \end{aligned} \quad (7.18)$$

so

$$\gamma_* \left( \frac{d}{dt} \right)_{t=0} = v_P \quad (7.19)$$

- We can use this to give another definition of integral curves. Suppose we have a vector field  $v$  on  $\mathcal{M}$ . Then the integral curve of  $v$  passing through  $P \in \mathcal{M}$  is a curve  $\gamma : t \mapsto \gamma(t)$  such that  $\gamma(0) = P$  and

$$\gamma_* \left( \frac{d}{dt} \right)_t = v|_{\gamma(t)} \quad (7.20)$$

for all  $t$  in some interval containing  $P$ . □

Even though in order to define the pushforward of a vector  $v$  under a map  $f$ , we do not need  $f$  to be invertible, the pushforward of a vector field can be defined only if  $f$  is both one-to-one and onto.

If  $f$  is not one-to-one, different points  $P$  and  $P'$  may have the same image,  $f(P) = Q = f(P')$ . Then for the same vector field  $v$  we must have

$$f_*v|_Q = f_*(v_P) = f_*(v_{P'}), \quad (7.21)$$

which may not be true. And if  $f : \mathcal{M} \rightarrow \mathcal{N}$  is not onto,  $f_*v$  will be meaningless outside some region  $f(\mathcal{M})$ , so  $f_*v$  will not be a vector field on  $\mathcal{N}$ .

If  $f$  is one-to-one and onto, it is a diffeomorphism, in which case vector fields can be pushed forward, by the rule

$$(f_*v)_{f(P)} = f_*(v_P). \quad (7.22)$$